

Creative, Media & Arts

- Games Creator
- Videogame Researcher

01

Attributes

- Creativity
- Systems thinking
- Collaboration & Communication
- Time management
- Patience
- Adaptability

02

GCSE Grades

- Art- 6 OR
- English Lang- 6 AND Portfolio
- English Lit- 6
- Maths- 7
- Maths- 6 (for CS) OR Computer Science - 6

03

Preferred A-Levels

- Computer Science
- Media Studies
- Mathematics
- Art/ Photography

04

Typical University Courses

- Games Design
- Games Studies

05

Career Opportunities

- Games Creator
- Videogame Researcher