Holcombe Grammar School Thinking Skills Student Guide





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Dear student

The following presentation aims to guide you through the various thinking tools employed within Holcombe Grammar School.

It is a lengthy presentation, but hopefully you will only refer to the pages where you need help and after a while, as you get used to the thinking tools, you will refer to this less and less.

In each case the thinking tool is outlined and you are then provided with some practical examples of the tool in action.

Despite trying to make this as fool proof as possible I am sure that for some of you there will still be questions and a degree of confusion, but we are here to help at any time so please just ask if you have any questions.

We will work closely with you to embed the tools into your way of working so they effectively become second nature to you through your journey in the sixth form.

Regards

Mr. Anderson (Head of Sixth Form)





What is a thinking school?

A thinking school is defined as;

"an educational community in which all members share a common commitment to giving regular careful thought to everything that takes place.

This involves both students and staff learning how to think reflectively, critically and creatively, and employing these skills and techniques in the coconstruction of a meaningful curriculum and associated activities."

• Burden, 2006.





<u>Mindset</u>

According to Carol Dweck, mindsets change what people strive for and what they see as success.

The growth mindset suggests that 'your basic qualities are things you can cultivate through your efforts' (Dweck, 2006:7) which implies that intelligence and skillsets are not fixed. For students, this means they can grow and develop at different rates and encourages them to think of their journey of learning new things and skills as a 'not there yet' as opposed to a fixed mindset, in which they shy away from challenges and learning opportunities.

The language used to develop strong positive, personal understandings of learning is vitally important and even small changes such as the word 'might' in a question encourages more learners to offer answers even if they are not sure they are correct. When students self-reflect on their learning and development of knowledge and skills, they use words such as 'yet' to describe that they are getting better and they are willing to recognise that just because they haven't mastered something or might be struggling with something it doesn't mean that they cannot or will not get better with structured deliberate practice.







FIXED MINDSET

Intelligence is a fixed trait

GROWTH MINDSET

Intelligence is a malleable quality, a potential that can be developed

FIXED MINDSET STUDENTS SAY

Looking smart is most important

"The main thing I want when I do my school work is to show how good I am at it." GROWTH MINDSET STUDENTS SAY

Learning is most important

"It's much more important for me to learn things in my classes than it is to get the best grades."



<u>Mindset</u>

FIXED MINDSET STUDENTS SAY

Effort is negative

"To tell the truth, when I work hard at my school work it makes me feel like I'm not very smart."

GROWTH MINDSET STUDENTS SAY

Effort is positive

"The harder you work at something, the better you'll be at it."

FIXED MINDSET STUDENTS SAY

Helpless

"I would spend less time on this subject from now on.."

"I would try not to take this subject ever again."

"I would try to cheat on the next test."

GROWTH MINDSET STUDENTS SAY

Resilient

"I would work harder in this class from now on."

"I would spend more time studying for the tests".



Thinking Hats

The 6 Thinking Hats each represent a different type of Thinking. They are used in lessons to encourage students to think carefully and critically – encouraging them to think beyond their own perspectives and holistically respond to situations rather than only using one type of Thinking.

The Thinking Hats provide an easy to remember visual for learners to ensure they look at all perspectives to provide well rounded responses. Younger learners can often be seen placing actual hats on their heads and discussing from the perspective of that hat, for example discussing the positive attributes of a book character and why, whilst sporting a bright yellow hat. Some younger learners within our Trust have actions for each hat to help them focus their thoughts whilst some older learners self-select which Hats they require to evaluate during a specific learning activity.



Red Hat - Feelings Intuition, hunches, gut instinct. My feelings right now. Feelings can change. No reasons are given.



Yellow Hat - Benefits Positives, plus points. Logical reasons are given. Why an idea is useful.



Black Hat - Cautions

Difficulties, weaknesses, dangers. Logical reasons are given. Spotting the risks.



White Hat - Facts Information and data. Neutral and objective. What do I know? What do I need to find out? How will I get the information I need?



Green Hat - Creativity Ideas, alternatives, possibilities. Provocations - "PO". Solutions to black hat problems.



Blue Hat - Process Thinking about thinking. What thinking is needed? Organizing the thinking. Planning for action.



<u>Thinking Hats</u>

Key Points about the White Hat

Notes both views when there is conflicting information.

Assesses the relevance and accuracy of information.

Separates fact from speculation.

Pinpoints action needed to fill the gaps.

It can report on someone else's feelings but not own feelings e.g. Steven told me he doesn't like buses. Whereas reporting our own feelings on a subject is Red Hat.



White Hat Questions

What information is available? What information would we like to have? How are we going to get the missing information?

s the information that we have verifiable?



Key Points about the Red Hat

Should be limited to 30 seconds.

Gives 'full permission' to express feelings and intuitions.

Does not require any justification or explanation of feelings.

Respects that feelings may be based on years of experience and cannot always be analysed but are valuable to discussions.

The Red Hat can trigger the development of a more refined and complex arrangement of emotional language.

Red Hat Questions

What are my feelings right now?

What does my intuition tell me?

What is my gut reaction?





<u>Thinking Hats</u>

Key Points about the Yellow Hat

It is less natural than the Black Hat for some people.

Requires a deliberate effort.

Reinforces creative ideas and new directions.

Must give reasons why an idea is valuable or might work.

Is a powerful assessment tool when used with the Black Hat.



Yellow Hat Questions

What is the value of this idea? Why?

What are the good things about this? Why?

What are the benefits? Why?



Key Points about the Black Hat

Points out difficulties.

Explores why something may not work.

Must give logical reasons for concerns.

Without reasons the statements made are Red Hat Thinking.

Valuable for checking evidence, logic, feasibility and impact also.

Supplies a road map for improvement and problem solving when used before the Green Hat.

May sometimes offer information that also appears under White Hat.

Black Hat Questions

What could be the possible problems and the reasons why?

What could some of the difficulties be and the reasons why?

What are the points for caution and the reasons why?

What are the risks? Why?





Thinking Hats

Key Points about the Green Hat

Encourages a search for new ideas and alternatives.

Seeks to modify and remove faults in existing ideas.

Makes time and space for a creative 'effort'.

When using the Green Hat we are hypothesising, speculating, using provocation and Lateral Thinking skills.

Green Hat Questions

Are there other ways to do this?

What else could we do here?

What are the possibilities?

How will we overcome our difficulties?

Key Points about the Blue Hat

Concerned with 'process control'.

Here the thinker stands back and looks at the thinking that needs to take place or is taking place.

Is usually the role of the facilitator: Handles requests for certain types of thinking, makes or calls for the group to make decisions.

Can be used to decide next steps, define outcomes and summarise or set out a thinking plan.

Blue Hat Questions

What is our agenda?

What is our next step?

Which hat are we using now?

How can we summarise the discussion so far?

What do we think about the decision?





Thinking Hats

The sequence in which the Hats are visited will depend upon the task at hand. Here are a few examples:

Emotions: E.g. A pupil has complained about bullying by another pupil. •

Red: How do you feel about it?

White: What are the facts about the situation?

Green: Is there another way to look at it?

Blue: What are the conclusions?

Opportunity: E.g. The school has been offered sponsored computer equipment in exchange for advertising.

White: What do we know about the situation?

Green: What is the idea?

Yellow: What are the benefits of the idea?

Design: E.g. Design a new toy for a young child under the age of one.

Blue: What is the design task?

Green: What are possible design alternatives?

Red: What do we feel about each design?

Evaluation: E.g. Peer assess this work. Yellow: What was good about it? Black: Are there any causes for concern? Green: What could have been done? Blue: What are the steps to success?















Thinkers Keys

As suggested by Ryan (1990), the Keys help 'unlock' critical and creative thinking. Some of the Keys are quite linear and some are creative, which enables them to be carefully selected and work well with different ages groups and across all curriculum areas.

The specific Key used in any learning episode is selected based on the needs intended to be met – this can be subject related or skill based.

<u>Key Name</u>	Brief Explanation		
The Alphabet	Great for building up subject specific vocabulary. Students identify words that begin with each letter		
The Reverse	Students are asked to consider or design questions which ask what 'cannot' or 'would never' be		
The What if	Students asked to consider or design questions that prompt what if thinking		
The Disadvantages	Students consider the potential limitations		
The Combination	Seeking to combine the features of two ideas or concepts to design a better idea		
The BAR	Students asked what they might make Bigger, Add or Replace in an idea or design		
The Variations	Students seek alternative methods to meet an end point- how many ways might you?		
The Picture	Students provided with a picture and asked to link it to a topic		
The Prediction	Think of possible outcomes to a set of given circumstances		
The Different uses	Imaginative and creative uses for an object – perceptual rather than conceptual thinking		
The Ridiculous	Seeking to justify a statement that could be classed as difficult to implement		
The Commonality	Two unrelated objects, pictures or concepts and students are asked to find a commonality		
The Question	Identifying answers and asking students to identify possible questions that lead to the answers provided		
The Brainstorming	Contemplating solutions to problems		
The Inventions	Devise an invention from the use of unrelated materials		
The Brick wall	Identify different ways to deal with ideas or concepts that are valued as 'truths'		
The Construction	Using everyday materials physically construct useful objects related to the topic or 'construct' key meaning from pieces of knowledge		
The Forced relationship	Identifying the benefits from a forced relationship between two objects or ideas		
The Alternatives	Looking for alternative ways to solve a problem		
The Interpretations	Identify different interpretations of your own of an event i.e. look for different perspectives		

<u>Thinkers Keys</u> (examples in practice)

Different uses: Using objects

How to instigate:

- Have objects on different tables
- Ask pupils to brainstorm how the objects can be used; which topics they may link to
- Challenge: Why might some people believe that it is a disadvantage to use objects in worship?
- Application: This could form the basis of a chart consolidating all aspects/objects/features of a topic



The Brick Wall: Evaluation



Different Uses



How to instigate

- Can be used as a starter; plenary or mini-plenary
- Ask pupils to argue against the statement – using evidencebased arguments with scholars
- Challenge: Get someone (Apex student) to counterargue their point
- Application: This question could be an essay question or used to evaluate a particular topic



<u>Thinkers Keys</u> (examples in practice)

Picture in Time: Recalling key events

How to instigate

- Ask pupils:
- What is this event relating to
- What happened before this
- What happened afterwards
- Challenge: What other case studies does this relate to on this topic?
- Application: Basis for brainstorming key scholars/key studies on a topic to support exam questions

STEPHEN LAWRENCE 13:9:1974 22:4:1999 MAY HE REST IN PEACE

Making Links: Lyrics



How to instigate this

- Give pupils a copy of lyrics
- Can play the song
- Make links between lyrics and topics studied
- Challenge: What quotations could you use to support these topics?
- Application: Pupils could then RAG rate the topics and brainstorm what they remember



Forced Relationshi

The Picture



<u>Thinkers Keys</u> (examples in practice)

Who/What am I?



How to instigate this

- Start with a sheet with a definition on and then challenge pupils to guess what the concept or scholar is
- Challenge: This can be differentiated up and down by using longer definitions. Pupils can also invent some for each other.
- Application: this could be used as a basis for an exam question



Newspaper/Current affairs: Thinking outside the classroom





How to instigate this

- Have a picture/newspaper article and ask students how they can make links between this and topics that they have studied
- Challenge: How far can we trust this knowledge?
- Application: To consider national/international/global implications of this story and links to other cross-curricular subjects





Thinking Maps

Hyerle and Alper (2011) state that, 'Thinking Maps serve as a device for mediating thinking, listening, speaking, reading, writing, problem solving, and acquiring new knowledge' and for our Trust schools these visual representations provide a method to communicate the thinking that is taking place in the heads of our students. The infusion of Hyerle's Thinking Maps across the whole curriculum has provided our students with a method to sort and present information, providing a rich vocabulary to express and discuss their ideas in relation to the content they are studying and their underlying thinking. The shared common language across all subjects and key stages helps to improve our students' confidence and competence in their learning.

Despite the differing contextual demands of our different schools, for both staff and students the Maps have provided a strategy to explore curriculum content in a way that enables students to form meaningful links to previous learning and structure their work in a digestible format. In our secondary schools we have found especially for younger secondary students, the levels of confidence relating to learning new content has increased, as has the quality of students' metacognition when talking about their learning. By the end of Year 7, students are already more articulate when discussing their thinking.

Thinking Map	Thinking Process	
Bubble Map	Describing	
Double Bubble Map	Comparing and contrasting	
Tree Map	Classifying	
Brace Map	Identifying whole/part relationships	
Flow Map	Sequencing	
Multi-Flow Map	Causes and effects	
Circle Map	Defining in context	
Bridge Map	Seeing analogies	



Map Title	Map Drawing	Thinking Process	Questions/keywords
Circle Map	\bigcirc	Defining in context	Tell me everything you know about this/ what might you like to know about this idea?/ thought shower/ explore the meaning of/ discuss/ what and why/ context.
Bubble Map		Describing	How might you <u>describe?/</u> use vivid language/ observe using all of your senses/ describe your feelings/ attributes/ characteristics/ properties/ qualities/ adjectives.
Double Bubble Map	600000	Comparing and contrasting	What are the similarities and differences <u>between?/</u> compare and contrast/ distinguish between/ differentiate.
Tree Map	L L L L L L L L L L L L L L L L L L L	Classifying	Classify/ sort/ group/ categorise/ types of/ kinds of/ list and elaborate/ taxonomy.
Brace Map		Part whole	What are the parts that make up the whole <u>object?/</u> can the parts be broken down in to sub parts?/ take apart/ show structure/ physical components/ anatomy.
Flow Map		Sequencing	What is the sequence of <u>events?/</u> what are the sub-stages?/ put in order/ recount/re-tell/ what happens next?/ patterns/ cycles/ processes/ change/ solve the problem step by step/ order.
Multi- Flow Map		Cause and effect	What are the causes and effects/impacts/ <u>consequences?/</u> what might happen if?/ predict/identify motives/ why did that happen?/ outcomes/ benefits/ results.
Bridge Map		Seeing analogies	What is the analogy being <u>used?/</u> what factor relates these?/ identify the common relationship/ metaphor.





HW

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Circle Map to link characteristics to functions





Bubble Map

Describing (adjectives or adj. phrases only)



Can be used for: Identifying and describing qualities, adjectives only!



Bubble map – describing (DSEN student)

HOLCOMBE GRAMMAR SCHOOL





















Brace Map

Part-whole relationships, structure

Can be used for: Seeing and analysing whole to part relationships, physical objects only

















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HOLCOMBE GRAMMAR SCHOOL



- 1. Oxygenated blood from the Lungs
- 2. Enters the Left Atrium
- 3. Through the Bicuspid Valve
- 4. Into the Left Ventricle
- 5. Through the Semi-lunar valves
- 6. Into the aorta and out to the body
- 7. Deoxygentated blood from the body
- 8. Into the Right Atrium
- 9. Through the Tricuspid Valve
- 10. Through the Semi-lunar valves
- 11. Back to the Lungs

Passage of a RBC



Flow map – sequencing







Multi-flow map – cause and effect















Seeing analogies. Transferring similar relationships



Relationship factor:_____

Can be used for: Seeing analogies, How can they be related? A is to B as C is to D

Bridge Map

Relating Factor <u>The Cardiovascular system</u> Trains / tubes/roads Blood vessels As Transport system Bridge map – seeing analogies



















HOLCOMBE GRAMMAR SCHOOL

GUIDING QUESTIONS FOR THE FRAME OF REFERENCE

The frame of reference is a box drawn around any Thinking map. By adding a frame of reference students are asked to "think about their thinking" which then leads to greater reflection, adds layers of metacognition and unlocks creativity.







Holcombe Habits

Students need to be made aware of the underlying skills they are developing through their learning.

1 AVAN	Persisting	Stick to it!	Persevering in task through to completion; remaining focused
DE	Listening with Empathy and	Understand Others!	Devoting mental energy to another person's thoughts and ideas; holding in abeyance one's own thoughts in order to
	Understanding		perceive
Ser Ser	Thinking About	Know your	Being aware of one's own thoughts, strategies, feelings and
	your Thinking	knowing!	actions and their effects on others.
	(Metacognition)		
S.F.	Questioning and	How do you	Having a questioning attitude; knowing what data are needed
	Problem posing	know?	and developing questioning strategies to produce those data. Finding problems to solve.
TE I	Creating,	Try a	Commission and a such ideas. Automaticality
NY E	Imagining and	different	Generating new and hovel ideas, fluency, originality
	Innovating	wav!	
	Taking	Venture	Being adventuresome; living on the edge of one's competence
	Responsible	out!	
	Risks		
772	Thinking	Work	Being able to work in and learn from others in reciprocal
585	interdependently	together!	situations.
ELL			
	Striving for	Check it	
	Accuracy and	again!	A desire for exactness, fidelity and craftsmanship.
	precision	_	
	Applying past	Use what	Accessing prior knowledge; transferring knowledge beyond
Timut	knowledge to	you Learn!	the situation in which it was learned.
	new situations		
>- 3	Gather data	Use your	Gathering data through all the sensory pathwaysgustatory,
	through all	natural	olfactory, tactile, kinaesthetic, auditory and visual.
	senses	pathways!	
	Responding with	Have fun	Finding the world awesome, mysterious and being intrigued
	Wonderment	figuring it	with phenomena and beauty.
	and awe	out!	
	Remaining open		Having bounding and wride out on a destation of a destation
	to Continuous	Learn from	naving numility and pride when admitting we don't know;
	learning	experiences!	resisting complacency

HOLCOMBE HABITS OF EXCELLENCE

